



Remember, in order to use a visual timetable a child will need to

- ◆ Understand what the objects/photographs/symbols are representing
- ◆ Understand the concept of sequencing or initially "first.....then"
- ◆ Have some awareness of "finished"
- ◆ Be able to remove the objects/photographs/symbols and know where to put them

Acknowledgements

Tetford Play group

If you would like help to set up the use of a visual timetable within your setting, please contact your Birth to Five Service Early Years Advisory Teacher

Children's Services Directorate, County Offices, Newland, Lincoln LN1 1YQ



Managed Service on behalf of CfBT



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Early Years Support Service

Visual Timetables - an introduction



Why use Visual Timetables

A Visual Timetable is a way of communicating about the session through objects, pictures or symbols. It helps with

Routine
Changes in Routine
Reassurance and reducing anxiety
What's next
Finishing
Favoured events

You will need:

Small objects (with spares)
Photographs (without children in), with spares
Symbols, with spares
Self adhesive Velcro/ blu-tack
Laminator
Camera (a digital camera makes for easy re-prints of photos)
Plastic Zipper Wallets (if you are using objects they can be put into these)



Points to Consider

- ◆ Objects, Photographs or symbols?
- ◆ Horizontal or Vertical?
- ◆ Full day/session or part session?
- ◆ What if things don't go to plan?
- ◆ Is it accessible to the child in terms of location and height?
- ◆ If photos are being used are the resources/ toys clear in the photo?
- ◆ Storage of objects, photographs and symbols

Using a Visual Timetable

- ◆ Discuss and sequence objects/pictures at start of session, using simple language e.g first..then..then"
- ◆ During session, once activity has finished, return to timetable and remove object/symbol
- ◆ Hold object/symbol when introducing activity
- ◆ Allow child to check timetable at regular intervals
- ◆ During child's less favourable activities have next activity's object/symbol nearby to reinforce "first... then..."
- ◆ Use a combination of object/photograph before moving onto photograph only